

## CORE LESSON 5: MODELING SPORTSMANSHIP

Modeling sportsmanship is represented in The First Tee Code of Conduct and primarily falls under the sub-category of respect for others. Whether PLAYers are starting at the 6-hole or 9-hole sub-levels, they are exposed purposely to games/activities that reinforce showing sportsmanship.

For each PLAYer class on modeling sportsmanship, coaches should create multiple opportunities for participants to play the game, learn behaviors that are reflective of sportsmanship, learn the golf fundamental of target awareness, and appreciate the etiquette and Rules of Golf. More specifically, Core Lesson 5 focuses on helping PLAYers appreciate one of the areas between the teeing ground and putting green: rough.



Upon completion of Core Lesson 5 at the 9-hole sub-level, PLAYers should understand, demonstrate and exhibit behaviors that show sportsmanship.

### COACHES' TIP

PLAYer Core Lesson 5 helps provide a foundation for Par Core Lesson 11: Respecting the Rules; and Par Core Lesson 14: Staying Cool.

### GENERAL LEARNER OBJECTIVES

After completing multiple classes across 6-hole and 9-hole sub-levels on Core Lesson 5, PLAYers should be able to:

- State the meaning of sportsmanship
- Understand that The First Tee Code of Conduct emphasizes sportsmanship and the importance of this core value
- Understand, demonstrate (6-hole) and exhibit (9-hole) that they treat others kindly whether they are winning or losing
- Understand, demonstrate (6-hole) and exhibit (9-hole) that they abide by the Rules of Golf regardless of how they are playing
- Utilize sportsmanship away from The First Tee and be able to share/explain how it was put into action
- Experience and understand target awareness when playing golf
- Understand the game, its etiquette and the Rules of Golf related to the rough
- Follow the etiquette and Rules of Golf related to the rough while playing golf
- Understand, demonstrate (6-hole) and exhibit (9-hole) the physical healthy habits of energy, play and safety

## CORE LESSON 5



# LEARN

### LIFE SKILL CATEGORIES ADDRESSED

- Interpersonal skills
- Self-management

### BEHAVIORS REFLECTIVE OF THE CODE OF CONDUCT AND NINE CORE VALUES


**SPORTSMANSHIP** — playing by the rules and acting nice to others no matter if you are winning or losing

A PLAYer learns about the Code of Conduct and shows sportsmanship in his/her actions by:

1. Treating others kindly whether s/he is winning or losing
2. Following the Rules of Golf no matter how s/he is playing

### SUGGESTED PLAYER PROGRESSION FOR GOLF SKILL CATEGORIES AND GOLF FUNDAMENTAL

For more detailed information on the Golf Skill Categories and PLAYer progression for the Golf Fundamentals, coaches should review the Golf Skills section of this guide. Core Lesson 5 for PLAYer 6-hole sub-level focuses on the following:

- Golf Skill Categories — Select two or more from putt, chip, pitch and full-swing
- Golf Fundamental —  Target Awareness (target selection)

An example of a game you can play for this is the *Lily Pads game in the PLAYer Yardage Book*.



Go to the members' side of [www.thefirsttee.org](http://www.thefirsttee.org) to find PDFs that can be downloaded from the PLAYer Yardage Book.

**SEE 6-HOLE AND 9-HOLE SAMPLE LESSON PLANS  
ON THE MEMBERS' SIDE OF [WWW.THEFIRSTTEE.ORG](http://WWW.THEFIRSTTEE.ORG).**





# APPRECIATE

A participant's behavior on course should be conducted in such a way that they demonstrate kindness and good sportsmanship at all times no matter the outcome of a shot or whether they are winning or losing. This behavior is so important that the Rules of Golf specifically state that PLAYers should demonstrate sportsmanship—be a good sport—as part of the etiquette of the game. This type of behavior directly impacts “The Spirit of the Game.” Modeling sportsmanship requires that PLAYers know the Rules of Golf and properly follow those rules no matter how each decision will impact their outcome.

## SUGGESTED CONTENT TO APPRECIATE — THE GAME, ETIQUETTE AND THE RULES OF GOLF

### 6-HOLE SUB-LEVEL

6-HOLE		
THE GAME	ETIQUETTE	RULES OF GOLF
<b>Areas of the Course</b>	<b>Safety</b>	<ul style="list-style-type: none"> <li>• Undue Delay; Slow Play (6-7)</li> <li>• Searching for and Identifying Ball (12-1,2)</li> <li>• Wrong Ball (15-3)</li> </ul>
<ul style="list-style-type: none"> <li>• Understand there are potentially less favorable areas of the course—<i>Rough</i></li> </ul>	<ul style="list-style-type: none"> <li>• Understand “Where to stand while others are hitting”</li> <li>• Understand the warning of “FORE”</li> </ul>	
<b>Terminology/Procedures</b>	<b>Pace of Play</b>	
<ul style="list-style-type: none"> <li>• Abnormal Ground Conditions</li> <li>• Rub of the Green</li> </ul>	<ul style="list-style-type: none"> <li>• PLAYers should walk toward their ball while paying attention to others</li> </ul>	

## CORE LESSON 5

### 9-HOLE SUB-LEVEL

9-HOLE		
THE GAME	ETIQUETTE	RULES OF GOLF
<b>Areas of the Course</b>	<b>Safety</b>	<ul style="list-style-type: none"> <li>• Strokes Taken (9-1)</li> <li>• Provisional Ball (27-2)</li> </ul>
<ul style="list-style-type: none"> <li>• Understand there are potentially less favorable areas of the course — <i>Rough</i></li> </ul>	<ul style="list-style-type: none"> <li>• Understand “Where to stand while others are hitting”</li> </ul>	
<b>Terminology/Procedures</b>	<b>Consideration for Other PLAYers</b>	
<ul style="list-style-type: none"> <li>• Scoring—<i>Par, birdie, eagle, ace, bogey</i></li> <li>• Rub of the Green</li> </ul>	<ul style="list-style-type: none"> <li>• PLAYers are aware of each competitor’s line of play as they move around the course</li> </ul>	
	<b>Care for the Course</b>	
	<ul style="list-style-type: none"> <li>• Leave the course in better shape by raking bunkers, picking up broken tees</li> </ul>	

